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#### **Curriculum Rationale**

#### **Curriculum Intent**

Learning in Physical Education is underpinned by our school values, the statutory requirements of the National Curriculum/Early Years Foundation Stage and delivered through our school ethos 'The best in everyone'. From our curriculum, pupils will become physically educated through experiencing a range of activity areas that:

- build confidence to take part in physical activity
- develop competence in a range of physical skills and develop creativity, decision-making and problem-solving capabilities
- create resilient learners who are confident and equipped to take on different challenges and respect each other
- develop collaboration and partnerships and encourage children to make positive contributions and have empathy for others
- promotes a healthy lifestyle where children love being active

#### **Implementation**

- Children participate in high-quality P.E lessons twice a week, covering at least two different sports/skills per term.
- All classes participate in a variety of activities which ensure that the children are meeting the daily 30 minutes of physical exercise at school. This includes the adventure playground, active playtimes and lunchtimes and our daily mile.
- Teachers use, and adapt, whole school planning and resources to ensure lessons across years show progression and the key performance indicators are taught.
- Classes follow the PE long term planning to ensure pupils participate in a broad and balanced curriculum.
- Children participate in a variety of competitive sports as part of the Portsmouth School Sport Partnership and attend sports festivals for Key Stage 1 and 2.
- Children are taught by a PE specialist and teachers (with LSA support). CPD is continuing throughout the year with the P.E lead regularly monitoring teachers and TAs to ensure up to date knowledge and skills.
- Our playground leaders (year 5) organise physical activities and small games for children to interact with at lunch time.
- Children in year 6 participate in the Bikeability sessions.
- Children in years 3 and 6 have the opportunity to have 10 weeks of swimming and Rainbow Fish 1 on a weekly basis.
- We provide children the opportunity to participate in extra-curricular activities that are inclusive, enjoyable and increase children's physical activity. We track children who attend these sessions and identify target children who may benefit from these. Our staff offer encouragement and full equipment (including appropriate kit if required).
- Annually, the school celebrates 'Sports Week' to educate and promote a healthy lifestyle and physical activity. Children engage in a wide range of inclusive, competitive activities and sports. A very strong emphasis is placed on Sportsmanship, Teamwork and Sporting attitude as well as sporting ability.
- House Captains promote physical activity by encouraging their peers to participate in activities before, during and after school.
- The school has achieved the Platinum School Games Award in recognition for our ongoing commitment and achievement in the school games programme.
- Our new playground will be up and running in September which will increase activity levels and enjoyment for all our pupils.

#### **Impact**

The impact of our school Physical Education curriculum can be seen through participation and pupil engagement in lessons which contributes to pupils achieving success in all areas of the curriculum.

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### **Areas of Learning and Assessment**

Curriculum Elements	Fit to Perform Physical skills and Excellence	Fit To Lead Respect, showing Teamwork and Kindness	Fit For Life Being active and showing Determination
	Pupils will develop the confidence and independence to move in a range of ways so they are successful to take part in physical tasks and activities Through reflections and discussions, pupils will use a range of resources to explore different possibilities for success. They will have the curiosity and courage to follow a range of different possibilities.	Pupils will work together in a range of roles and responsibilities. Have the confidence to participate and make contributions while respecting others ideas and opinions. The children will be open to trying different new things. They will aspire to be the best that they can be and achieve goals and are rewarded by success.	Pupils will develop a love of being active. They will understand the importance of health and fitness and celebrate the achievements of themselves and others. Pupils will become resilient learners. They will have the skills and expertise to ensure that they persevere when faced with tricky challenges

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## **Curriculum Content and Progression**

Age Phase	Fit to Perform	Fit To Lead	Fit For Life
	Physical skills and Excellence	Respect, showing Teamwork and Kindness	Being active and showing Determination
Year R	Pupils will be able to:  Have opportunities to be active and interactive.  Develop their co-ordination, control and movement to complete simple tasks and activities.  Explore varying dynamics of movement including changes to speed, directions, pathways, body shape and levels.  Be able to change direction and speed to navigate around an object or person  Have opportunities and encouragement for sharing their thoughts, ideas and feelings through a variety of activities in music, movement and dance.	Pupils will be able to:  Speak and listen in a range of situations.  Build positive relationships and a respect for others.  Develop their social skills and appropriate behaviour in groups.  Work well in small groups.  Develop a positive sense of themselves and others.  Manage their feelings.  Develop confidence in their own ability.  Develop confidence and skills in expressing themselves.	Pupils will be able to:  Be helped to understand the importance of physical activity, and to make healthy choices in relation to food.  Understand the importance of wearing the appropriate kit and stay safe both when indoors and exploring the outdoors

Fit to Perform	Fit To Lead	Fit For Life
Physical skills and Excellence	Respect, showing Teamwork and Kindness	Being active and showing Determination
Pupils will be able to:  Begin to use their imagination to improve or create short sequences  Show control when rolling, hitting or striking a ball.  Can catch and bounce a ball and throw underarm and overarm.  Can travel with a ball in different directions (side to side, forwards and backwards)  Can pass a ball to another player in a game.  Can run and jump with control.  Holds moments of stillness on different patches with control .(KPI 1)  Travels with coordination and control. (KPI 2)  Successfully throws and kicks at a target with increasing accuracy and control. (KPI 3)	Pupils will be able to:  Develop confidence in their own ability and participate in simple team games  Work successfully in small groups  Communicate in turn with others  Listen to others  Manage their feelings in the context of a simple game  Share own ideas with others  Take on specific roles in small groups  Work with others to adapt and change their skills  Begin to use their imagination to improve or create short sequences.  Move safely around the space and equipment.  Follows simple instructions accurately.(KPI 4)  Shows confidence to perform in front of a small audience of peers. (KPI 5)  Respects themselves by trying their best and showing resilience if success is not immediate. (KPI 6)	Pupils are able to:  Begin to understand why it is important to warm up and cool down.  Understand how to stay safe including how to dress safely and appropriately for the activity.  Understand why exercise is important, also in relation to making healthy choices with food.  Responds to different demands of activity  Participate in activities run by other children  Describe how the body feels before, during and after exercise  Carry and place equipment safely  Is always prepared to work safely in PE by being prepared with the correct footwear and kit. (KPI 7)  Describes the changes to their body temperature and breathing rate when they become active. (KPI 8)  With encouragement, can sustain the effort and focus required for an active PE lesson. (KPI 9)

Age Phase	Fit to Perform Physical skills and Excellence	Fit To Lead Respect, showing Teamwork and Kindness	Fit For Life Being active and showing Determination	
Year 2	Pupils will be able to:	Pupils will be able to:	Pupils will be able to:	
	Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of	Engage in co-operative activities in a range of increasingly challenging situations.	Understand why it is important to warm up and cool down.	
	opportunities to extend their agility, balance and co-ordination individually and with others.	Communicate effectively within group work  Listen and share own ideas within a group	Understand how to stay safe including how to dress safely and appropriately for the activity and understand how they keep safe in different environments independently.	
	Children develop their co-ordination, control and movement.	Effectively take on specific roles with small	Understand why exercise is important and what	
	Children will master basic movements	groups	constitutes a balanced diet.	
	including running, jumping, throwing and catching, as well as developing balance, agility, co-ordination, and begin to apply these in a	Manage their feelings in a simple team game and engage in competitive activities (both against self and against others.	Understand how different activities effect the body in different ways.  Participate in activities run by other children	
	range of activities.  Create and perform dances and gymnastic	Participate in team games, developing simple tactics for attacking and defending.	Work safely with others during activity and when using/carrying equipment (KPI 7).	
	routines using simple movement patterns.  Holds balances using points by reducing the	Experiment with their work and evaluate with others with teacher feedback	Knows the function of the heart and can demonstrate how to raise and lower their heart rate when preparing for and	
	number or size of contact points. ( <b>KPI 1</b> )		recovering from physical activity. (KPI 8)	
	.Performs simple movement patterns in dance, gym or athletic activity with agility,	Follows instructions and can be trusted to work independently. (KPI 4)	Can independently sustain the effort and focus required for an active PE lesson. (KPI 9)	
	control and rhythm. (KPI 2)	Cooperates fairly and effectively in physical activities with a range of partners. (KPI 5)		
	Successfully executes throws and catches in small sided conditioned activities. ( <b>KPI 3</b> )	Competes showing positive behaviours whatever the outcome of the competition (KPI 5)		

Age Phase	Fit to Perform Physical skills and Excellence	Fit To Lead Respect, showing Teamwork and Kindness	Fit For Life Being active and showing Determination
Year 3	Pupils will be able to:	Pupils are able to:	Pupils are able to:
	Develop fundamental movement skills with control and accuracy	Confidently work towards their goal with others, with a partner or in a small group and understand the terms such as communication, collaboration and competition.	Respond to the demands of an activity (speed, stamina, suppleness, strength and skill)
	Apply and adapt basic movement skills (running, jumping, throwing, catching) in multiple contexts (jumping to catch a ball, a leap in a dance).	Confidently take on different roles in activities, with the knowledge of the tasks and what is expected of them	Know that different activities will affect the body in different ways
	Explore varying dynamics of movement including changes to speed, direction, pathways, levels (etc).	All children should set up equipment and tasks for their group/team and try out new ideas and strategies.	Know and describe the short term effects of different exercise activities on the body
	Be able to change direction and speed to navigate around an object/person (agility and co-ordination)	Suggest ideas for how they can develop their own and other's work	Know why we warm up and cool down and respond to warm up tasks independently
	Suggest ideas for how they can develop their own and other's work	Describe and evaluate the work completed by others Be confident to participate in a team game.	Can organise their own kit, equipment in a timely way
	Talk in mare detail about how improvements can be	Managa their feelings appropriately in a simple	Work safely and with due consideration to others
	Talk in more detail about how improvements can be made using a rich vocabulary (adjectives, verbs, adverbs) and subject specific language	Manage their feelings appropriately in a simple competitive situation.	Works safely in a group/team setting, showing consideration and respect for peers of all
	Develop imaginative movement ideas related to a	Children will participate in team games, developing simple tactics for attacking and defending.	backgrounds and abilities. (KPI 7)
	theme or topic	Being able to make basic evaluations of their own and	Knows the function of lungs and can demonstrate how to raise and lower their breathing rate when
	Experiment with movement patterns and equipment	others performances.	preparing for and recovering from physical activity (KPI 8)
	Performs in gym/dance with timing and rhythm,	Improves an activity or performance effectively with others through listening and putting forward their own	Shows determination in PE when learning new
	exploring use of space through different levels, directions and pathways. (KPI 1)	ideas. ( <b>KPI 4</b> )	skills, applying skills to new situations, and when sustaining effort in PE.(KPI 9)
	Uses travelling, jumping, throwing and catching skills in combination to good effect. (KPI 2)	Leads by example by working with enthusiasm and encouraging members of their team/group.(KPI 5)  When given clear criteria they accurately describe the	
	Demonstrates good object manipulation and control with hands or feet and implements (i.e. bats and/or rackets) (KPI 3)	performance of a peer, offering at least one strength and one aspect that could be even better (KPI 6)	

	Fit to Perform Physical skills and Excellence	Fit To Lead Respect, showing Teamwork and Kindness	Fit For Life Being active and showing Determination
Year 4	Pupils will be able to:	Pupils will be able too:	Pupils will be able to:
	Know and perform fundamental movement skills with consistent control and accuracy.	Consolidate skills in communication and collaboration in a positive manner and know the benefits/differences of each	Know and describe what an effective warm up and cool down is, and how to do this safely. Recognise what activities help to build speed,
	Demonstrate specialised skills across travel, balance and object control.	Make basic evaluations of their own and others performances.	strength, stamina and why they are important.
	Apply a range of fundamental movement skills effectively across activity areas.	Work together in small group situations to plan, perform and evaluate their learning	Recognise how specific activities can affect the body and discuss how they feel before, during and after activity.
	Run, jump, throw in isolation and with power and speed for distance and accuracy.	Confidently take on different roles in activities.	Know how health and fitness can affect performance.
	Confidently apply skills in combination (e.g. run, jump, stop).	Be confident to participate in a range of team situations.  Show awareness and respect of others and the environment they are working in.	Work independently and safely in a range of contexts.
	Create and perform orginal sequences of movement that connect to a theme, story, topic and concept.	Manage their feelings appropriately in a range of competitive situations.	Not be afraid to persevere with tasks that they may find trickier.
	Use more technical vocabulary related to the activity and to extend their knowledge.	Make connections in their physical learning to wider curriculum areas (English, Science, maths, History, Art	Manages their behaviours and emotions well so that they are modest when successful, gracious when less so, and respectful of others at all times.
	Can develop a sequence using a range of body shapes (such as star, pin, ball, twist, tuck and pike)	Music etc)	(KPI 7)
	and dynamic movements such as flight, rotation and travel. <b>(KPI 1)</b> Can successfully dribble (feet or hands), pass	Suggest a variety of ways in which they and others can improve their work	Knows the names and locations of the following muscles: biceps; triceps; quadriceps; hamstrings; abdominals; and calf muscles. (KPI 8)
	(chest/bounce or with feet) strike and field a ball with increasing accuracy in small-sided games.(KPI 2)  Demonstrates how to create and deny space in	Confidently communicates the information on a task card in order to organise a pair or small group activity. <b>(KPI 4)</b>	Applies their knowledge of the importance of strong heart and lungs by sustaining effort in PE
	small-sided games, choosing and applying simple tactics . <b>(KPI 3)</b>	Cooperates well in larger groups helping their group to function effectively. (KPI 5)	lessons. (KPI 9)
		When given clear criteria they accurately describes the performance of a peer, offering at least one strength and one aspect that could be even better. (KPI 6)	

Age Phase	Fit to Perform Physical skills and Excellence	Fit To Lead Respect, showing Teamwork and Kindness	Fit For Life Being active and showing Determination
Year 5	Pupils will be able to:	Pupils will be able to:	Pupils will be able to:
	Execute movement skills with precision and accuracy	Work with others and communicate their ideas and feelings positively with growing confidence	Organise warm up and cool down activities to suit the demands of the activity
	Perform and create more complex patterns to include twists, lifts, turns and rotations with control and confidence	Identify their individual and collective strengths and weaknesses as part of a team	Understand the importance of the warm up and cool down and how to do this safely
	Perform a range of specialised skills in striking,	Confidently discuss and share group ideas	Identify different aspects of fitness required to take part in physical activity
	rotating, shooting, running, throwing, dribbling and bowling etc	Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending.	Show flexibility, strength, stamina, technique, control and balance
	Apply skills in challenging concepts of space, relationships with different equipment and effort	They should develop an understanding of how to improve in different physical activities and sports	Understand why physical activity is important for physical and mental health and that there are many ways in which
	Pupils are able to:  Describe, analyse, interpret and evaluate others	Creates a safe Health-Related Fitness (HRF) circuit (independently or with others) and confidently demonstrates and explains at least one of the stations.	to achieve this  Sustain participation in physically demanding activity
	work (use of ipad/tech wherever appropriate), showing an understanding of the techniques	(KPI 4)	Have the courage to take on new challenges
	and skills being used.	Effectively undertakes a role that helps other performers such as: Guide (disability sport or OAA); Coach/manager; Official.(KPI 5)	Not be afraid to persevere with tasks that they may find trickier and encourage others to do the same.
	Adapt performances to suit an audience  Suggest parts of a game play that need improving and being to suggest practices in which to do this	Accurately compares their own performance with previous ones and sets ambitious targets to improve. (KPI 6)	Knows the basic 'energy balance' model and can explain how healthy eating contributes to fuelling for physical activity. (KPI 7)
	Be able to select movements based on their aesthetic quality and creativity		Knows the '5 Ss' of fitness: strength; stamina; suppleness; speed; skill; and can describe each. (KPI 8)
	Choose and imaginatively explore different actions in response to stimulus		Can sustain effort in a HRF circuit demonstrating the '5 Ss' and determination. (KPI 9)

	Creates and performs sequences/routines in a pair or group using aesthetic devices such as: symmetry/asymmetry; matching and mirroring; changes in levels, speed and direction. (KPI 1)  Successfully applies skills to effectively fulfil a specific position/role in a small-sided game. (KPI 2)  Executes effective attacking tactics in a small-sided game situation (KPI 3)		
	Fit to Perform Physical skills and Excellence	Fit To Lead Respect, showing Teamwork and Kindness	Fit For Life Being active and showing Determination
Year 6	Pupils should be able to:  Perform fundamental skills with consistent control, precision and accuracy and in addition:  • Perform specialist movement patterns with control and co-ordination in specific activity contexts  • Show variation in their movements to adapt to changes in speed, levels, apparatus, people, force using different parts of the body (e.g throw one handed)  Pupils should continue to apply and develop a broader range of skills, learning how to use them in different ways and link them to make actions and sequences of movement.  Use running, jumping, throwing, catching in isolation and combination.  Develop flexibility, strength, technique, control and balance (for example, through athletics and gymnastics).	Pupils will be able to:  Lead on tasks and activities.  Be an effective team player, listening to others and contributing to the planning and evaluation of group tasks  Pupils should enjoy communicating, collaborating and competing with each other.  Communicate ideas, within all tasks and express feelings in a constructive and positive way.  Pupils are able to: Compose and perform dances and sequences with a partner, in trios and small groups. Ensure everyone is included within the activity.  perform dances using a range of movement patterns compare and evaluate their performances with previous ones	Pupils will be able to:  Understand why exercise is good for fitness, health and wellbeing and make informed decisions that supports their daily and long term health.  Know that there are different ways to be physically active Regularly take part in activities they enjoy and/or want to improve in.  Plan, implement and lead activity, warm-ups and cool downs and know that these vary from one activity to another.  Consider safe practice and the welfare of others in all activity contexts (including aquatic environments).  Take part in outdoor adventurous activity challenges both individually and within a team.  Pupils should be able to:

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Show entry and exit into water
Demonstrate a recognisable stroke
Be able to keep float in water (treading water).

Successfully combines relevant techniques and components of fitness in a gymnastics/dance routine. (KPI 1)

Successfully applies relevant skills and components of fitness to a personal challenge or a small-sided game situation. (KPI 2)

Executes effective defending tactics in a game situation. **(KPI 3)** 

Link their movement learning to the wider curriculum and explain how concepts and ideas connect through mood, gesture and expression

Refine their own work and others using criteria

Experience and distinguish different styles and genre of movement (e.g in dance).

Can swim a minimum of 25m; use a range of strokes effectively; and perform safe self-rescue as per national expectations. (KPI 4)

Works effectively in a team to plan and organise a safe disability/adapted sport session. **(KPI 5)** 

Competes enthusiastically and fairly within the rules, respecting the officials and the opposition. **(KPI 6)** 

Have the courage to take on new challenges and encourage others to do so equally.

Not be afraid to persevere with tasks that they may find trickier, encouraging others to do the same and thinking creatively and critically about the different options.

Critically evaluate performance of themselves and others and how to improve in different physical activities and sports.

Learn how to evaluate and recognise their own success.

Play competitive games and consider and apply principles suitable for attacking and defending.

Compare their performances with previous ones and demonstrate improvement to achieve their personal best.

With guidance accurately describes the performance of their team/group and their contribution to it. (KPI 7)

Applies their safety knowledge to new and unfamiliar environments, including water. (KPI 8)

Undertakes a minimum of an hour of physical activity per day as per the Chief Medical Officer's (CMO) recommendation. (KPI 9)

	Pupils exceeding Key Stage 2 expectations						
Physical Education Opportunities	Developing Practical Skills	Being Physically active	Competing				
<ul> <li>I play competitive sports such as football, netball, rounders, cricket, hockey, basketball, badminton, tennis, rugby, athletics and gymnastics.</li> <li>I can perform dances using advanced movement patterns.</li> <li>I take part in outdoor and adventurous activities which present mental and physical challenges and be encouraged to work in a team.</li> </ul>	<ul> <li>I can develop techniques and improve performances</li> <li>I can compare performances with previous ones to achieve a personal best.</li> <li>I am becoming more competent, confident and expert in techniques.</li> <li>I understand what makes a performance effective and apply these principles to own and others' work.</li> </ul>	<ul> <li>I take part in competitive sports and activities outside school through community links or sports clubs.</li> <li>I have developed the confidence and interest to get involved in exercise and sports and activities out of school and in later life.</li> </ul>	I can use a range of tactics and strategies to overcome opponents in face-to-face competition through team and individual games.				

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#### **EYFS and National Curriculum Statements**

EYFS	KS1	KS2
<ul> <li>Early Learning Goals:</li> <li>Communication and language development:         This involves giving children opportunities to speak and listen in a range of situations and to develop their confidence and skills in expressing themselves.     </li> <li>Physical Development:         This involves providing opportunities for children to be active and interactive, and to develop their co-ordination, control and movement. Children must also be helped to understand the importance of physical     </li> </ul>	Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and co-ordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative activities, in a range of increasingly challenging situations.	Pupils should continue to apply and develop a broader range of skills, learning how to use them in different ways and link them to make actions and sequences of movement. They should enjoy communicating, collaborating and competing with each other. They should develop an understanding of how to improve in different physical activities and sports and learn how to evaluate and recognise their own success.
activity, and to make healthy choices in relation to food.  Personal, social and emotional development: This involves helping children to:  develop a positive sense of themselves and others.  form positive relationships and develop respect for others.  Develop social skills and learn how to manage their feelings  understand appropriate behaviour in groups  have confidence in their own abilities.  Expressive arts and design: This involves supporting children to explore and play with a wide range of media and materials. It involves providing children with opportunities and encouragement for sharing their thoughts, ideas and feelings through a variety of activities in art, music, movement, dance, role-play and design and technology.	<ul> <li>Pupils should be taught to:</li> <li>master basic movements including running, jumping, throwing and catching, as well as developing balance, agility, co-ordination, and begin to apply these in a range of activities.</li> <li>participate in team games, developing simple tactics for attacking and defending.</li> <li>perform dances using simple movement patterns.</li> </ul>	<ul> <li>Pupils should be taught to:</li> <li>use running, jumping, throwing, catching in isolation and combination.</li> <li>play competitive games, modified where appropriate (for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis), and apply basic principles suitable for attacking and defending</li> <li>develop flexibility, strength, technique, control and balance (for example, through athletics and gymnastics)</li> <li>perform dances using a range of movement patterns</li> <li>take part in outdoor adventurous activity challenges both individually and within a team</li> <li>compare their performances with previous ones and demonstrate improvement to achieve their personal</li> </ul>

best.

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Nursery and Yr R	Me and myself	Fundamental Movement	Balance	Working with others	Fun and games	Object control (2 wks practice SD)
Year 1 PE	Object Control (Bat and Ball skills) KPI – 2, 3	Athletics –travelling throwing KPI - 9	HRF <b>KPI – 8, 9</b>	Throwing and catching, aiming games <b>KPI – 3</b>	Object control (uni hoc) KPI – 3	Gymnastics unit 3 KPI – 4
PPA	Fundamentals Unit 1 (Athletics based) KPI - 5	Object control Sending and receiving KPI - 3	Gymnastics unit 1 KPI – 1	Dance (PPA) <b>KPI – 5, 8</b>	Fundamentals Unit 2 ( Athletics based) KPI -9	Mini Cricket KPI – 6 (2 wks practice SD)
	KPI 7 comes under a	ll lessons in Year 1.			•	•
Year 2 PE	Fundamentals (Athletics based ) KPI – 2, 9	Multi Skills KPI - 4	HRF <b>KPI – 8,9</b>	Ball Skills and games KPI - 3	Invasion Games Object Control (uni hoc) KPI – 5, 7	Inventing games and making rules unit 4 KPI - 7
PPA	(Net and Wall) KPI – 2, 3	Ball skills (dribbling, kicking, hitting) KPI - 3	Gymnastics KPI – 1, 8	Dance KPI - 2	Fundamentals Unit 2 ( Athletics based)	Mini Cricket KPI – 6 (2 wks practice SD)
Year 3 PE	Net/wall games KPI - 5	OAA <b>KPI - 7</b>	HRF <b>KPI4, 8</b>	Invasion games (basketball) KPI - 8	Invasion games (tag rugby) KPI – 3	Striking and Fielding games (rounders based activities))
			*Swimming 10 week block			KPI - 3
PPA	Athletics (PPA) KPI - 6	Invasion games – (football) <b>KP1- 2</b>	Gymnastics KPI – 4	Dance KPI - 1	Cricket KPI - 9	Invasion games (hockey) KPI – 2

Year 4	Net/wall games	OAA	HRF	Invasion games	Invasion games	Striking and Fielding
PE	KPI - 7	KPI - 4	KPI – 8, 9	(basketball) <b>KPI - 2</b>	(tag rugby) KPI - 2	games (rounders based activities)
PPA	Athletics KPI – 8, 9	Invasion games – (football) KP1- 2	Gymnastics KPI - 1	Dance KPI - 6	Cricket KPI - 2	Invasion games (hockey)
	KPI 9 comes under	all lessons in Year 4.				
Year 5 PE	Net/wall games KPI - 8	OAA <b>KPI - 5</b>	HRF <b>KPI – 4, 7, 8, 9</b>	Invasion games (basketball) KPI - 3	Invasion games (tag rugby) KPI - 2	Striking and Fielding games (rounders based activities)
PPA	Athletics KPI - 6	Invasion games – (football) KP1 - 2	Gymnastics KPI - 1	Dance KPI - 6	Cricket KPI – 2, 3	Invasion games (hockey) KPI – 3
Year 6 PE	Net/wall games KPI - 7	OAA <b>KPI - 5</b>	HRF <b>KPI – 4, 9</b>	Invasion games (basketball) KPI – 3, 5	Invasion games (tag rugby) KPI - 2	Striking and Fielding games (rounders based activities)
PPA	Athletics KPI – 8	Invasion games – (football) KPI -5	Gymnastics KPI - 1	Dance KPI - 7	Cricket KPI - 6 *Swimming 10	Invasion games (hockey) KPI – 5 week block
	KPI 9 comes under	all lessons in year 6.				

<sup>\*</sup>Swimming provisionally booked

